| Ref # | Hits | Search Query | DBs | Default Operator | Plurals | Time Stamp |
|---|---|---|---|---|---|---|
| L1 | 1369 | updat$5 same image same updat$5 same cycle | US-PGPUB; USPAT; EPO; JPO | OR | ON | 2006/01/20 14:51 |
| L2 | 30 | L1 and ((main and sub) near5 image) | US-PGPUB; USPAT; EPO; JPO | OR | ON | 2006/01/20 14:51 |
| L4 | 19 | updat$5 same (game or gaming ) same image same updat$5 same cycle | US-PGPUB; USPAT; EPO; JPO | OR | ON | 2006/01/20 15:12 |
| L6 | 16 | updat$5 same (game with image) same cycle | US-PGPUB; USPAT; EPO; JPO | OR | ON | 2006/01/20 15:33 |
| L7 | 965 | 463/4,31-34.ccls. | US-PGPUB; USPAT; EPO; JPO | OR | ON | 2006/01/20 15:34 |
| L11 | 0 | ((game ajd3 image) and (environment adj3 information) and (update adj3 cycle) and (main adj game adj image) and (sub adj3 game adj3 image) and (control adj3 means)).clm. | US-PGPUB; USPAT | OR | ON | 2006/01/20 16:02 |